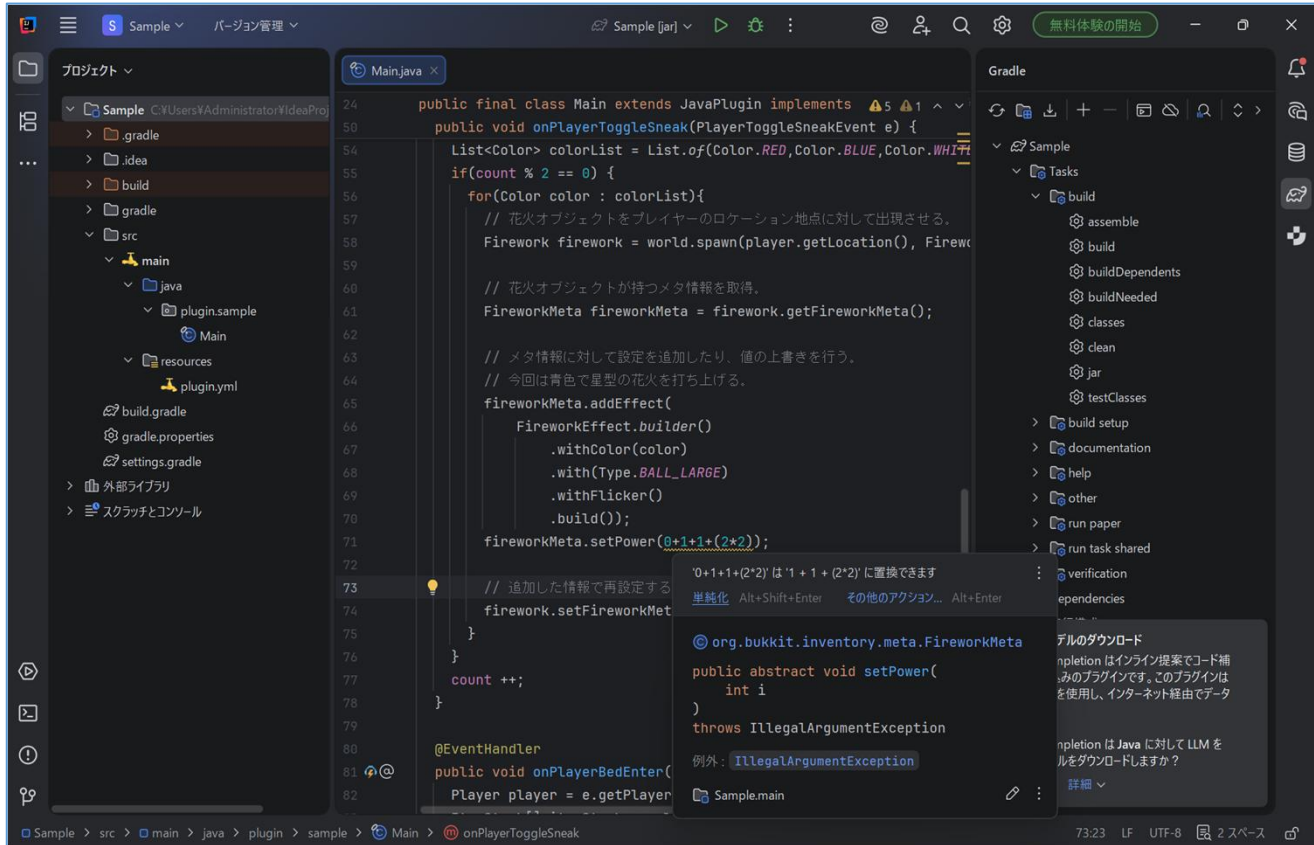
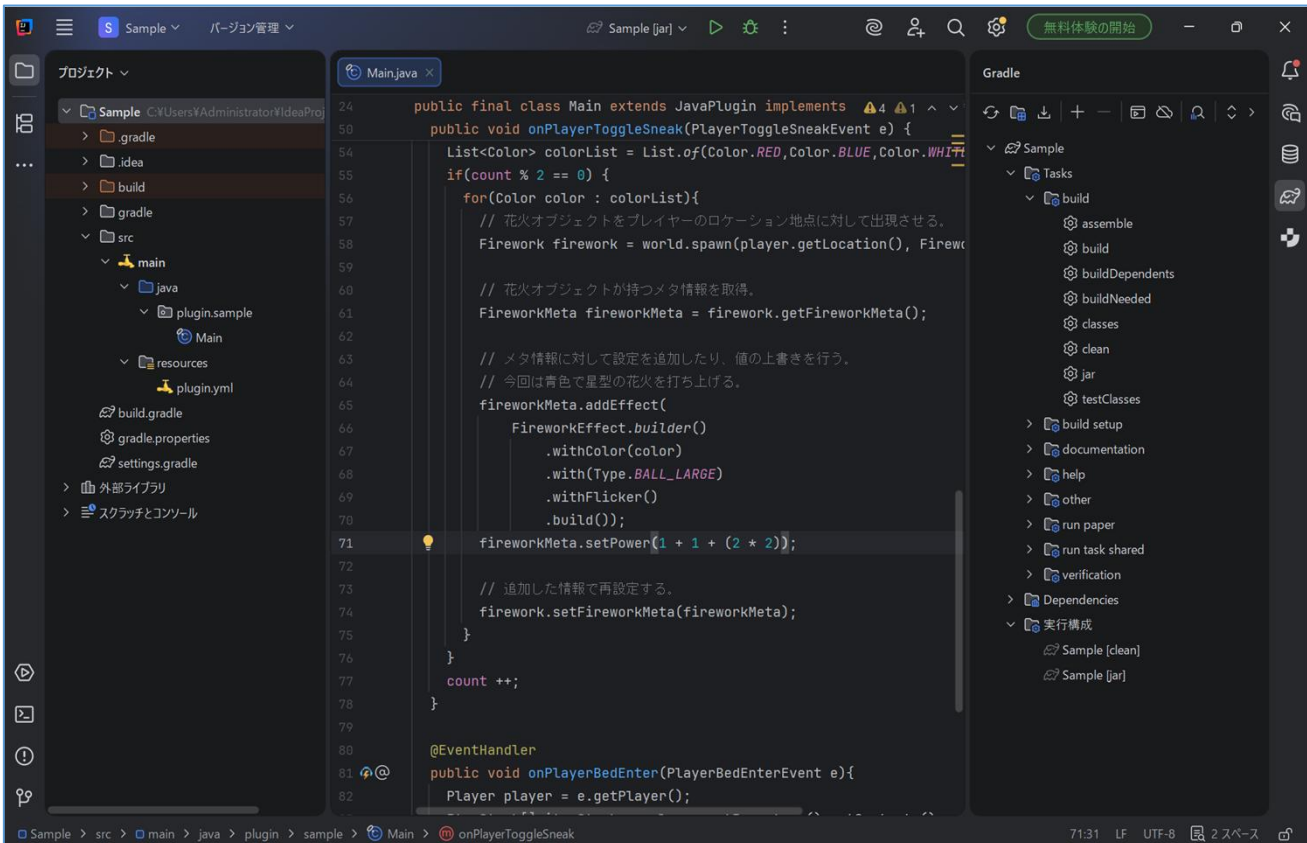


## [豆知識]

0+1+1+(2\*2)をより良い記述にする為に、黄色の波線にマウスカーソルをあてると、下記のようなサブ画面が表示されるので、「単純化」をクリックする

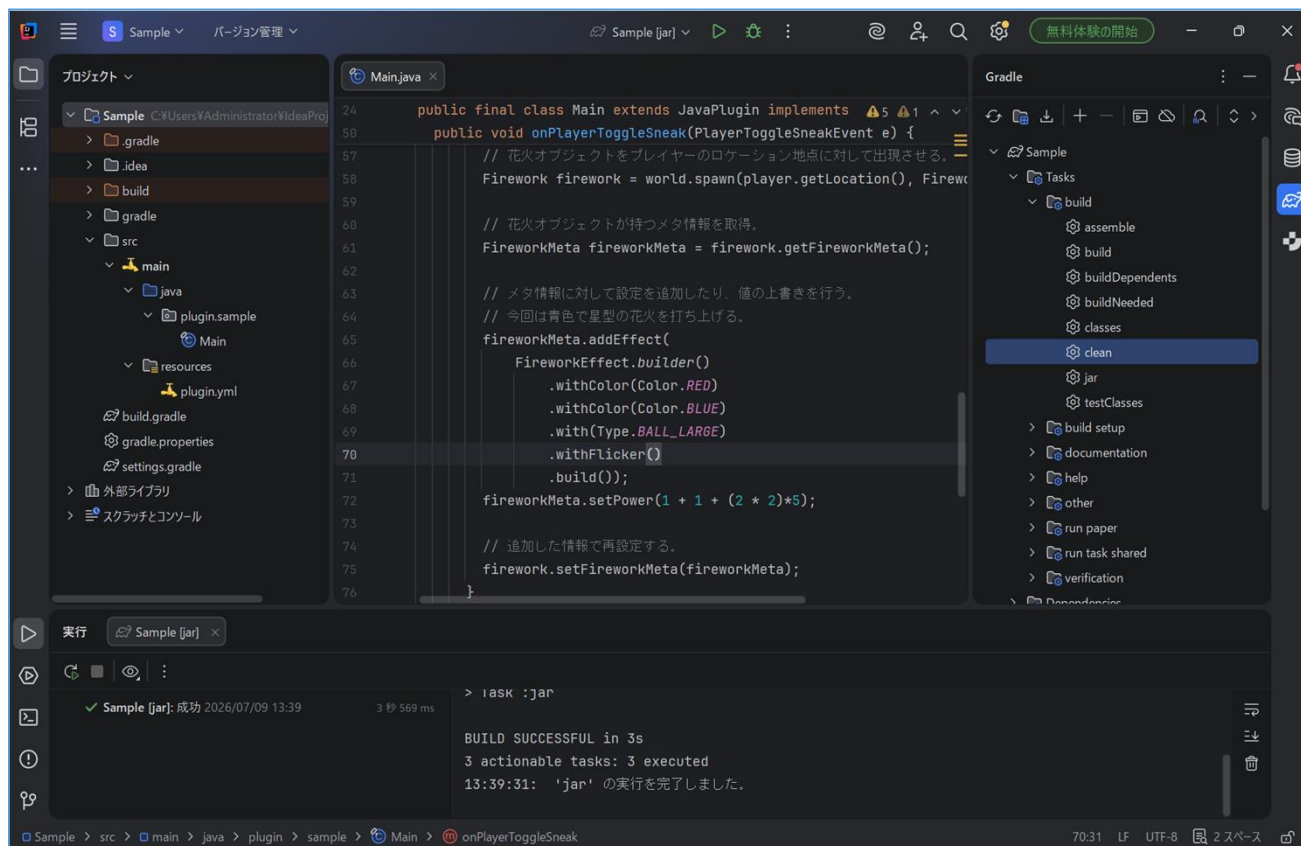


すると、下ののように0が無くなったスッキリとした表記になる

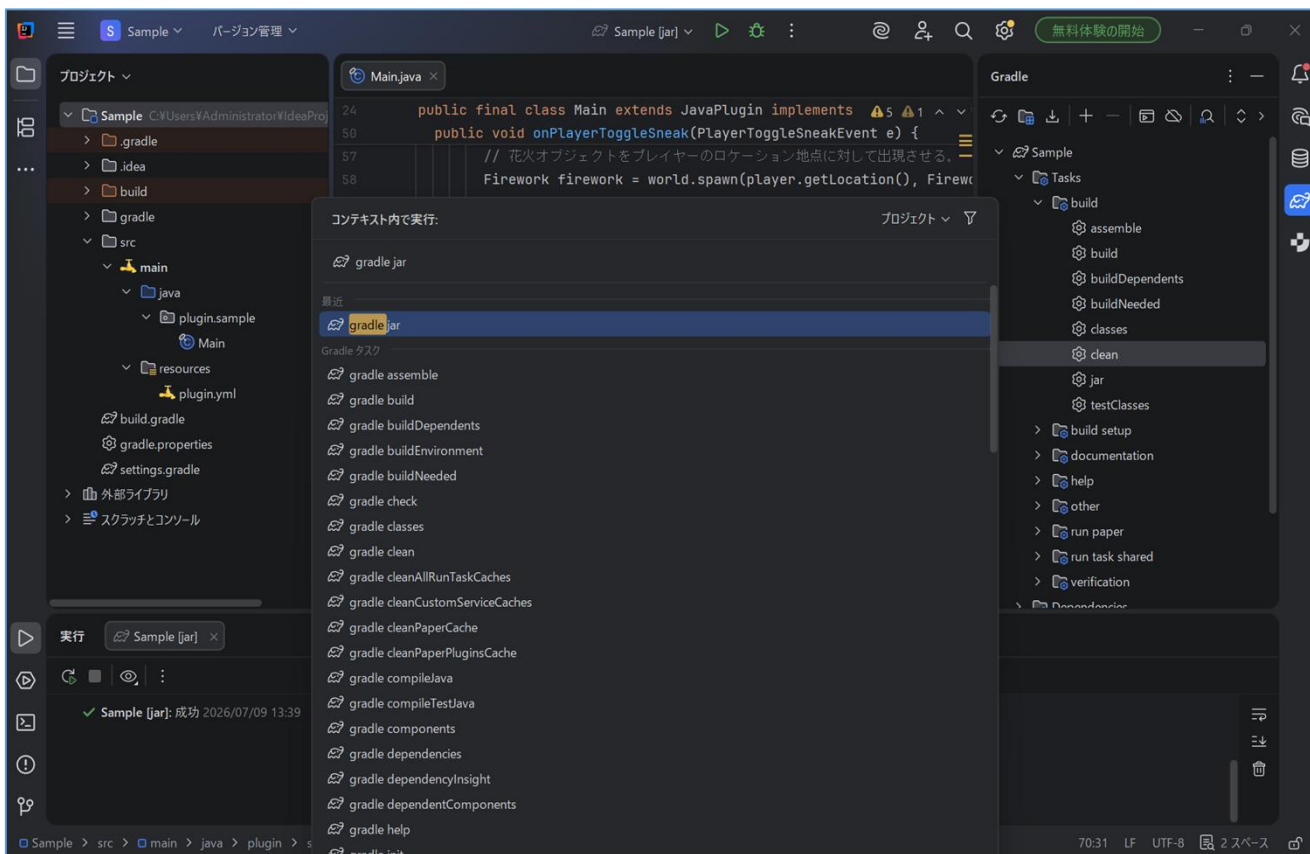


[その後]

実際に、SampleプロジェクトのfireworkMeta.addEffectの部分を下記のソースに変更して、cleanを実行



jarを作成



C:\Users\Administrator\IdeaProjects\Sample\build\libs  
に作成された「Sample-1.0-SNAPSHOT.jar」を  
C:\Users\Administrator\private\Minecraft\plugins  
にコピー

C:\Users\Administrator\private\Minecraft  
内の「server\_start.bat」を起動

マイクラを立ち上げて、shiftでスニークし、花火を上げています



動作確認が終わったら、stopコマンドでサーバを停止

```
server_start.bat - ショートカット x + v
[13:52:26] [Server thread/INFO]: Hopper Transfer: 8 Hopper Check: 1 Hopper Amount: 1 Hopper Can Load Chunks: false
[13:52:26] [Server thread/INFO]: Experience Merge Radius: 3.0
[13:52:26] [Server thread/INFO]: Loading 0 persistent chunks...
[13:52:26] [Server thread/INFO]: Preparing spawn area: 100%
[13:52:26] [Server thread/INFO]: Time elapsed: 8 ms
[13:52:26] [Server thread/INFO]: [Sample] Enabling Sample v1.0-SNAPSHOT
[13:52:26] [Server thread/INFO]: Server permissions file permissions.yml is empty, ignoring it
[13:52:26] [Server thread/INFO]: Done (0.747s)! For help, type "help"
[13:53:26] [Server thread/INFO]: Server empty for 60 seconds, pausing
[13:53:49] [User Authenticator #1/INFO]: UUID of player shiren99 is 3ed2aafe-80d3-433a-a21c-c2d748fca763
[13:53:50] [Server thread/INFO]: shiren99 joined the game
[13:53:50] [Server thread/INFO]: shiren99[/127.0.0.1:64472] logged in with entity id 1 at ([world]130.6362835288442, 118.5625, 349.8347136646025)
[13:56:32] [Server thread/INFO]: shiren99 lost connection: Disconnected
[13:56:32] [Server thread/INFO]: shiren99 left the game
>stop
[13:56:45] [Server thread/INFO]: Stopping the server
[13:56:45] [Server thread/INFO]: Stopping server
[13:56:45] [Server thread/INFO]: [Sample] Disabling Sample v1.0-SNAPSHOT
[13:56:45] [Server thread/INFO]: Saving players
[13:56:45] [Server thread/INFO]: Saving worlds
[13:56:45] [Server thread/INFO]: Saving chunks for level 'ServerLevel[world]'/minecraft:overworld
[13:56:45] [Server thread/INFO]: Saving chunks for level 'ServerLevel[world_nether]'/minecraft:the_nether
[13:56:45] [Server thread/INFO]: Saving chunks for level 'ServerLevel[world_the_end]'/minecraft:the_end
[13:56:45] [Server thread/INFO]: ThreadedAnvilChunkStorage (world): All chunks are saved
[13:56:45] [Server thread/INFO]: ThreadedAnvilChunkStorage (DIM-1): All chunks are saved
[13:56:45] [Server thread/INFO]: ThreadedAnvilChunkStorage (DIM1): All chunks are saved
[13:56:45] [Server thread/INFO]: ThreadedAnvilChunkStorage: All dimensions are saved
>続行するには何かキーを押してください . . .
```

以上