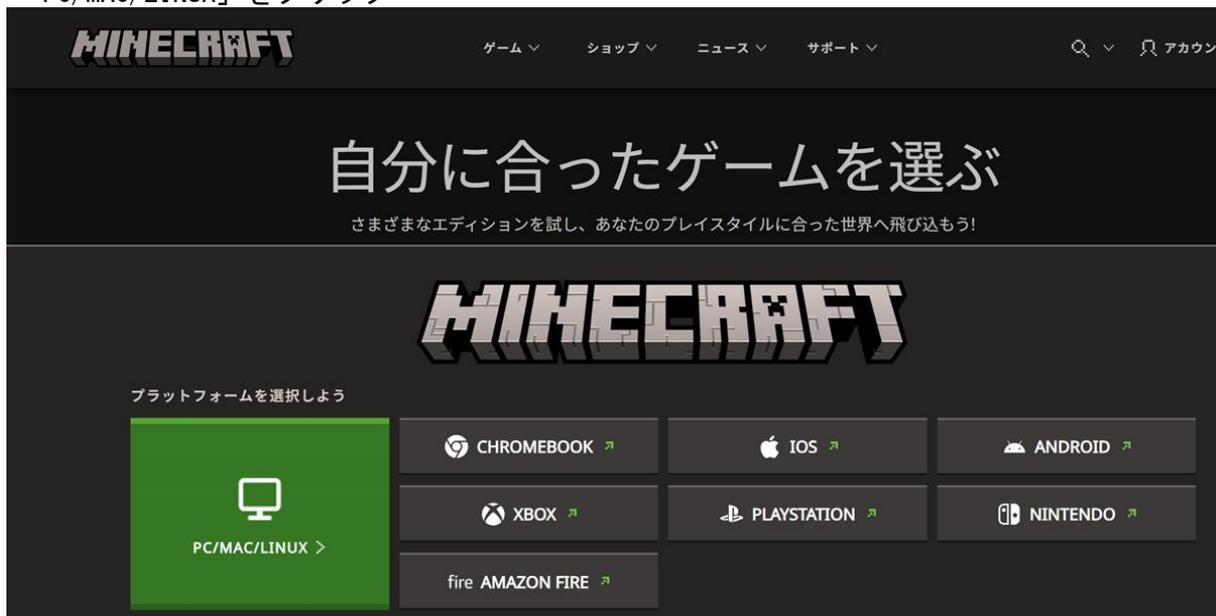


「今すぐ購入する」をクリック



「PC/MAC/LINUX」をクリック



デラックスPCコレクションを購入



「チェックアウト」をクリック

The screenshot shows the product page for 'MINECRAFT: JAVA & BEDROCK'. The main image displays a Minecraft landscape. Below it, the product title 'MINECRAFT: JAVA & BEDROCK' is shown with a 4.7 star rating and 842.8K reviews. The price is listed as ¥5,874. To the right, there is a section for 'スタンダード PC コレクション' (Standard PC Collection) priced at ¥4,405. A green 'チェックアウト' (Checkout) button is visible at the bottom right.

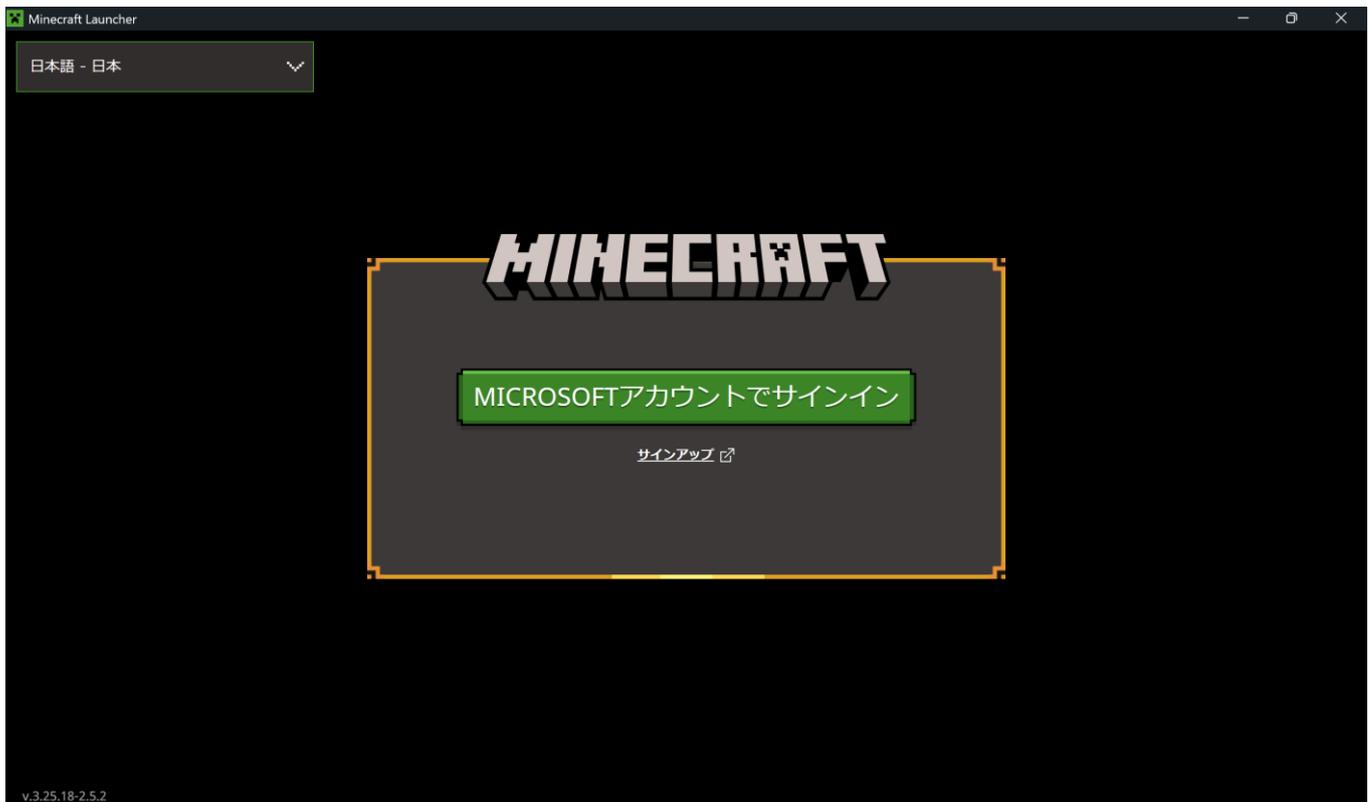
「購入」をクリック

The screenshot shows the purchase confirmation page. At the top, it says '購入を確定' (Confirm purchase) with a '日本' (Japan) region selector. The product name 'Minecraft: Java & Bedrock Edition Deluxe Collection' is displayed with a price of '¥5,874 (税込)'. There are 'キャンセル' (Cancel) and '購入' (Purchase) buttons at the bottom.

私が使用しているのはWINDOWSなのでWINDOWS版をダウンロード

The screenshot shows the download page for Minecraft. It features a large illustration of the Minecraft characters Steve, Alex, and a dog. Below the illustration, the text 'ゲームをダウンロードする' (Download game) is displayed, followed by a prominent green button labeled 'WINDOWS 版をダウンロード' (Download Windows version). A link for 'その他のダウンロード オプション' (Other download options) is also visible.

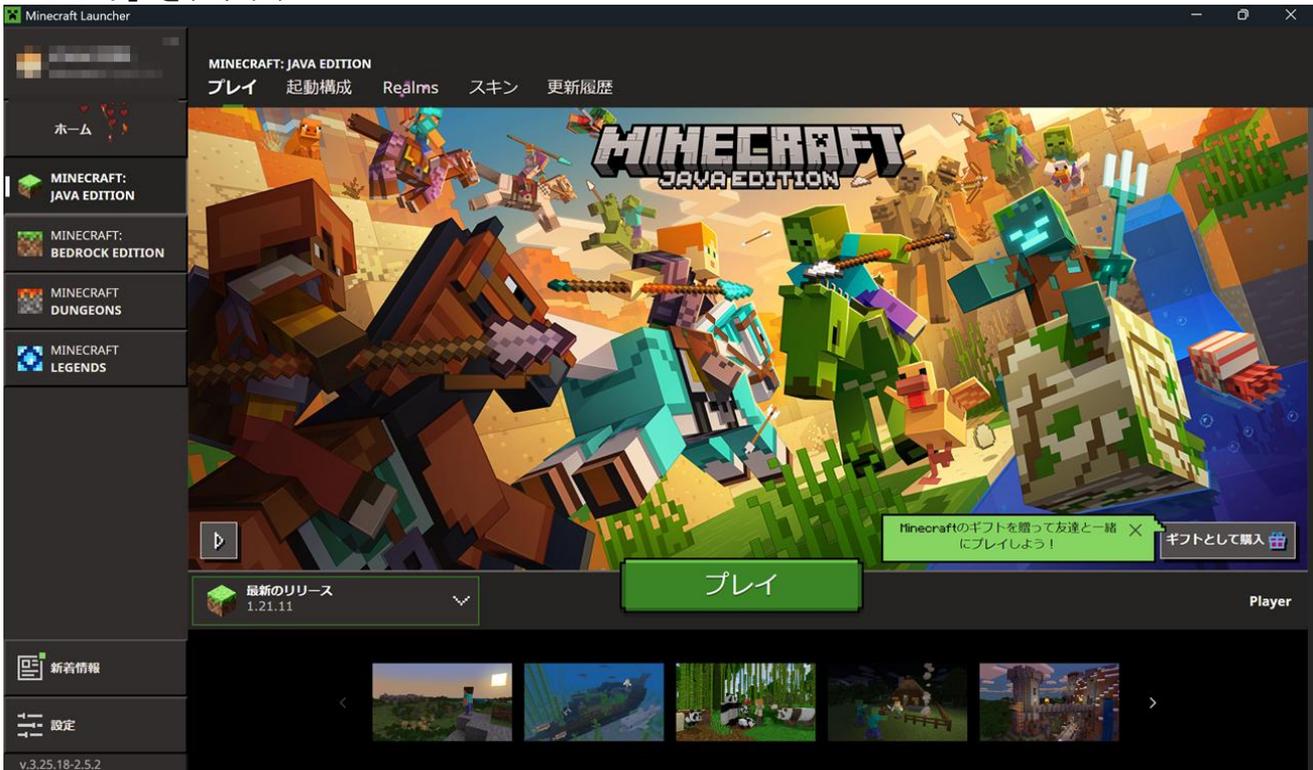
インストール後にサインインを行う



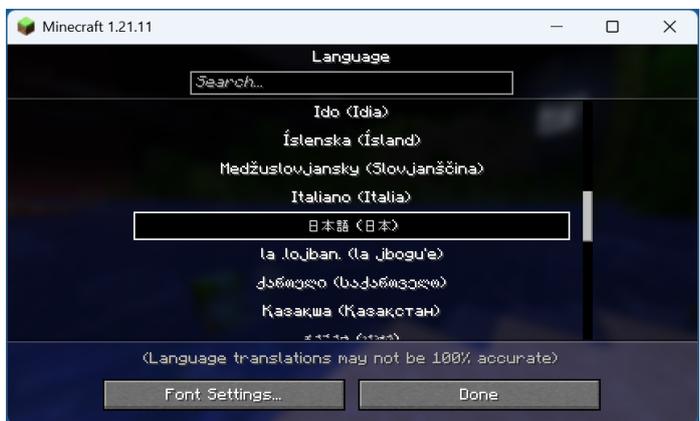
「始めましょう」をクリック



「プレイ」をクリック

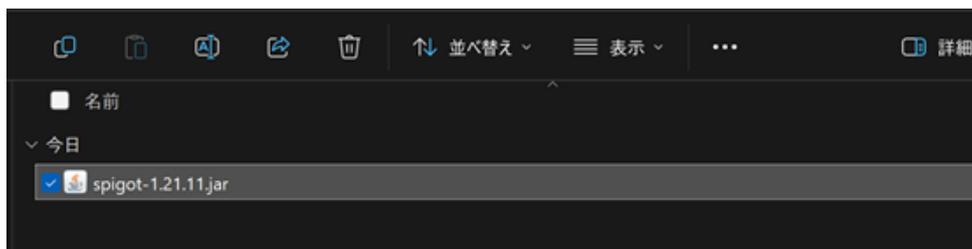
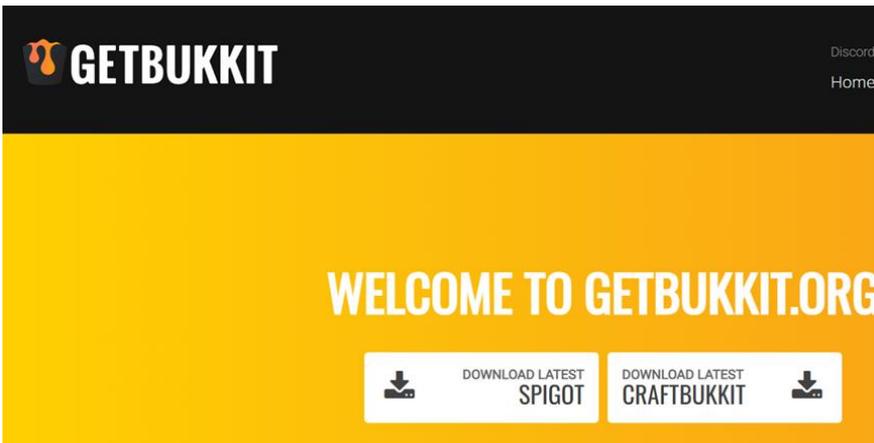


起動を確認し、言語は日本語を選択



サーバ起動と確認

「<https://getbukkit.org/>」から「SPIGOT」をダウンロード



ダウンロードしたjarファイルを「spigot_server.jar」にリネーム

名前	更新日時	種類	サイズ
jdk-21_windows-x64_bin.exe	2025/12/10 5:38	アプリケーション	168,396 KB
jetbrains-toolbox-3.1.2.64642.exe	2025/12/10 3:01	アプリケーション	128,104 KB
MinecraftInstaller.exe	2025/12/10 18:41	アプリケーション	33,115 KB
spigot_server.jar	2025/12/21 7:13	Executable Jar File	81,406 KB

server_start.bat内のjarファイルをリネームした名称に変更

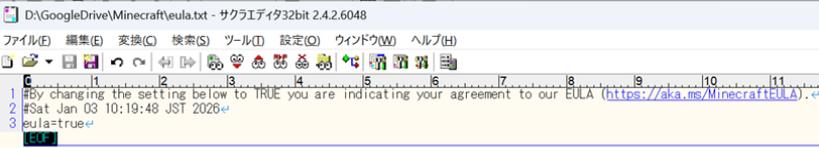
```
server_start.bat
1 @echo off
2 java -Xms4G -Xmx4G -jar spigot_server.jar -nogui
3 pause
4 EOF
```

server_start.batを起動すると最初はエラーが表示される。

```
管理者: コマンドプロンプト
Unpacking netty-transport-native-epoll-4.2.7.Final-linux-x86_64.jar (libraries:netty-transport-native-epoll-4.2.7.Final-linux-x86_64.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\netty-transport-native-epoll-4.2.7.Final-linux-x86_64.jar
Unpacking netty-transport-native-kqueue-4.2.7.Final-osx-aarch_64.jar (libraries:netty-transport-native-kqueue-4.2.7.Final-osx-aarch_64.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\netty-transport-native-kqueue-4.2.7.Final-osx-aarch_64.jar
Unpacking netty-transport-native-kqueue-4.2.7.Final-osx-x86_64.jar (libraries:netty-transport-native-kqueue-4.2.7.Final-osx-x86_64.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\netty-transport-native-kqueue-4.2.7.Final-osx-x86_64.jar
Unpacking netty-transport-native-unix-common-4.2.7.Final.jar (libraries:netty-transport-native-unix-common-4.2.7.Final.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\netty-transport-native-unix-common-4.2.7.Final.jar
Unpacking org.eclipse.sisu.inject-0.9.0.M2.jar (libraries:org.eclipse.sisu.inject-0.9.0.M2.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\org.eclipse.sisu.inject-0.9.0.M2.jar
Unpacking oshi-core-6.9.0.jar (libraries:oshi-core-6.9.0.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\oshi-core-6.9.0.jar
Unpacking plexus-interpolation-1.26.jar (libraries:plexus-interpolation-1.26.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\plexus-interpolation-1.26.jar
Unpacking plexus-utils-3.5.1.jar (libraries:plexus-utils-3.5.1.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\plexus-utils-3.5.1.jar
Unpacking protobuf-java-4.29.0.jar (libraries:protobuf-java-4.29.0.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\protobuf-java-4.29.0.jar
Unpacking slf4j-api-2.0.17.jar (libraries:slf4j-api-2.0.17.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\slf4j-api-2.0.17.jar
Unpacking snakeyaml-2.2.jar (libraries:snakeyaml-2.2.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\snakeyaml-2.2.jar
Unpacking spigot-api-1.21.11-RO.1-SNAPSHOT.jar (libraries:spigot-api-1.21.11-RO.1-SNAPSHOT.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\spigot-api-1.21.11-RO.1-SNAPSHOT.jar
Unpacking sqlite-jdbc-3.49.1.0.jar (libraries:sqlite-jdbc-3.49.1.0.jar) to D:\GoogleDrive\Minecraft\bundler\libraries\sqlite-jdbc-3.49.1.0.jar
Starting server
Loading libraries, please wait...
[10:19:48] [ServerMain/WARN]: Failed to load eula.txt
[10:19:48] [ServerMain/INFO]: You need to agree to the EULA in order to run the server. Go to eula.txt for more info.
続行するには何かキーを押してください . . .

D:\GoogleDrive\Minecraft>
```

新たに出来上がったファイルeula.txtのfalseをtrueにする



```
D:\GoogleDrive\Minecraft\eula.txt - サラエディタ32bit 2.4.2.6048
ファイル(F) 編集(E) 変換(C) 検索(S) ツール(T) 設定(O) ウィンドウ(W) ヘルプ(H)
1 #By changing the setting below to TRUE you are indicating your agreement to our EULA (https://aka.ms/MinecraftEULA).
2 #Sat Jan 03 10:19:48 JST 2026
3 eula=true
```

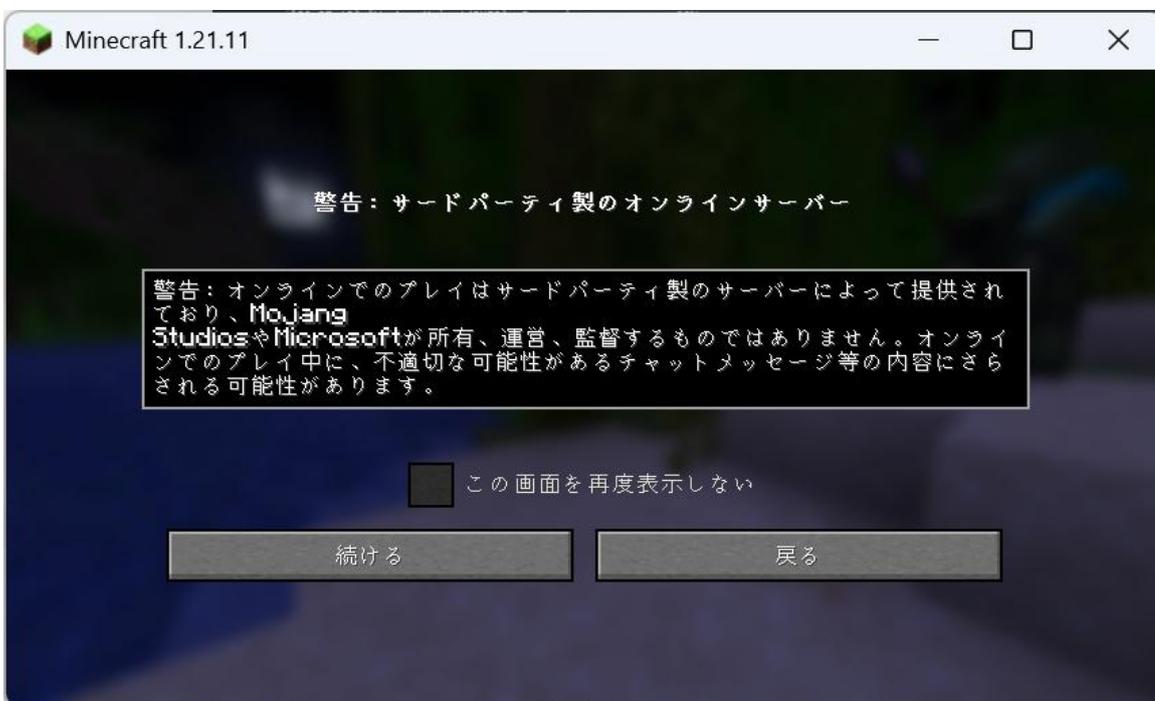
正常に起動された

```
管理者: コマンドプロンプト - server_start.bat
[10:43:04] [Server thread/INFO]: Item Despawn Rate: 6000
[10:43:04] [Server thread/INFO]: View Distance: 10
[10:43:04] [Server thread/INFO]: Simulation Distance: 10
[10:43:04] [Server thread/INFO]: Allow Zombie Pigmen to spawn from portal blocks: true
[10:43:04] [Server thread/INFO]: Zombie Aggressive Towards Villager: true
[10:43:04] [Server thread/INFO]: Hopper Transfer: 8 Hopper Check: 1 Hopper Amount: 1 Hopper Can Load Chunks: false
[10:43:04] [Server thread/INFO]: Experience Merge Radius: 3.0
[10:43:04] [Server thread/INFO]: Mob Spawn Range: 6
[10:43:04] [Server thread/INFO]: Entity Activation Range: An 32 / Mo 32 / Ra 48 / Mi 16 / Tiv true / Isa false
[10:43:04] [Server thread/INFO]: Max TNT Explosions: 100
[10:43:04] [Server thread/INFO]: Entity Tracking Range: Pl 48 / An 48 / Mo 48 / Mi 32 / Di 128 / Other 64
[10:43:04] [Server thread/INFO]: Custom Map Seeds: Village: 10387312 Desert: 14357617 Igloo: 14357618 Jungle: 14357619 Swamp: 14357620 Monument: 10387313 Ocean: 14357621 Shipwreck: 165745295 End City: 10387313 Slime: 987234911 Nether: 30084232 Mansion: 10387319 Fossil: 14357921 Portal: 34222645
[10:43:04] [Server thread/INFO]: Tile Max Tick Time: 50ms Entity max Tick Time: 50ms
[10:43:04] [Server thread/INFO]: Cactus Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Cane Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Melon Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Mushroom Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Pumpkin Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Sapling Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Beetroot Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Carrot Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Potato Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Wheat Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: NetherWart Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Vine Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Cocoa Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Bamboo Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: SweetBerry Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Kelp Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: TwistingVines Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: WeepingVines Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: CaveVines Growth Modifier: 100%
[10:43:04] [Server thread/INFO]: Selecting global world spawn...
[10:43:06] [Server thread/INFO]: Loading 0 persistent chunks...
[10:43:06] [Server thread/INFO]: Preparing spawn area: 100%
[10:43:06] [Server thread/INFO]: Time elapsed: 12429 ms
[10:43:06] [Server thread/INFO]: Done (13.189s)! For help, type "help"
[10:44:06] [Server thread/INFO]: Server empty for 60 seconds, pausing
```

マルチプレイを選択



続けるをクリック



localhostと入力して、サーバーに接続をクリック



サーバーをストップする場合は、コマンドプロンプトでstopを入力して実行